NIL MLADIN

UX/UI Designer

Romania (Open to relocate) | +40735118453 | nil.mladin@gmail.com |

Versatile UI/UXdesigner with a background in **music**, consisting of 20 years of professional **piano** performance and **visual art**, brings a unique, creative edge to **user-centered** design. With a solid foundation in music and **teaching experience**, Nil excels in **creativity**, **communication**, **organisation**, and **problem-solving**. He brings innovative, adaptive designs to dynamic UX/UI projects.

Spotify Classique – Web-responsive Spotify designed for classical music enthusiasts.

Problem: How can classical music enthusiasts access all the classical music repertoire in one place, well-organised regarding genres, periods, composers, works, orchestras, conductors, and composers? And, how can users be more integrated within the classical music life, around their location?

Design Process: Competitor analysis, user personas, user journeys & flows, sitemap, iteration process, low & mid-fidelity wireframes, mood board, logo creation, usability testing, style guide, final mockups & breakpoints.

Solution: Create a web responsive app, that will satisfy the classical music audience in regards to how classical music should be systematized, and make it more accessible in only one app. Add extra features like seeing the upcoming events around their location, and a 'notes' feature, where they can add notes and comments to any piece they listen to.

DreamSaver – Web-responsive fintech app for controlling expenses, saving for big goals, and accessing global market insights.

Problem: Users need an app that will help them control their expenses, support them in saving for big goals such as buying a new house, and access global market insights.

Design Process: Competitor analysis, interviews & surveys, userresearch analysis, user personas, user journeys & flows, card sorting &sitemap, iteration process, low & mid-fidelity wireframes, usabilitytesting, preference testing, high-fidelity wireframes, design language system& documentation, design collaboration, and polished UI.

Solution: Implement a spending restrictions feature, saving for big goalsfeature, and offer global market insights throughout the app.

Creativity | Problem Solving | Empathy | Communication | Adaptability | Curiosity | Attention to Detail | Figma | Competitive Analysis | Responsive Web Design | User Research | Design Thinking | Sketching Wireframing | Usability Testing | Prototyping | Information Architecture | Video Presentations

Figma | Optimal Workshop | Usability Hub | WIX | Cup Cut | Motion Array | Photoshop | Canva

WORK EXPERIENCE

Music Teacher
2018 – Present

Self Employed

Teaching a diverse range of people and finding the most efficient teaching techniques, tailored for each student. This meant adapting to many different situations and trying to meet each student's needs and goals, the same as meeting the users' needs and goals in UI/UX design.

Painting & Drawing Teacher
April 2023 – Present

Mladin Painting Classes

Instructing kids on how to draw and paint, giving highly professional advice on colour, shape, perspective, and history of art. This resulted in several students winning painting competitions in their schools, or the exhibition of their works in private galleries.

EDUCATION & PROFESSIONAL DEVELOPMENT

UI for UX Designers
November 2023 - January 2024

CareerFoundry

UX Design
February 2023 - January 2024

CareerFoundry

Intro to UX Design
February 2023 – April 2023

CareerFoundry

UX Immersion
April 2023 - November 2023

CareerFoundry

Bachelor of Music - Piano
September 2018 - June 2022

Royal Academy of Music (London)

Licentiate of the Royal Academy of Music in the Teachings of Piano
September 2021 - June 2022

Royal Academy of Music (London)

Conducting Certificate
September 2021 - June 2022

Royal Academy of Music (London)